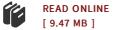# The Dragon Princess (Paperback)

By Mark Thomason

Mark Thomason, 2017. Paperback. Condition: New. Language: English . Brand New Book ***** Print on Demand *****. An old science teacher has scanned fourteen comic books into his super computer that comprise The Dragon Princess Tale. The Beta program extrapolates between comic frames to create a real story. The Comic Book Fantasy Club is invited to watch The Dragon Princess through Virtual Reality. The Club members enter personal details into the program about who they wish they could be rather than who they really are because their personal lives are so terrible. When a Club member pushes her controller button, Spirit physically becomes a part of the story. As she remains in the Tale, she has difficulty separating fantasy from reality; fantasy time from real time. She is kicked out of the program as a virus. She fights to return to the Tale because fantasy is now more real to her than reality. It is a story of how the Club members become emotionally involved with the comic book characters. The Club watch her save Togg the Dragonslayer and watch as the two cross Asia and Europe in search of the Joining, which is a joining of two great philosophies:...

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Reviews

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