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paperback. Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Pages Number: 290 Publisher: Electronic Industry Pub. Date :2011-01-01 version 1 by Tang Bo. Ma Boning eds. Computer Graphics and Image Processing-based integration of computer graphics and digital image processing. knowledge of two disciplines The system describes the basic theory of image processing. graphics. methods and techniques. trying to combine graphics and images. from a new perspective to introduce visual information processing in the two most important areas. Computer graphics. image processing base is divided into 10 chapters. the main contents include: the basic graphics and image processing concept. graphics. image processing hardware and software infrastructure. basic graphics generation algorithms. graphic display technology. interactive technology and graphics software standards. and mathematical description of the digital image. image orthogonal transform. image enhancement. image restoration. image segmentation. Computer graphics. image processing-based content-oriented basic and systematic knowledge. knowledge of the leading less demanding, for electronic information engineering, computer science and technology, automatic control, instrumentation and other specialized science and technology as a senior undergraduate materials used are also available for graduate students and research related to learn reference. Contents: Chapter 1 Introduction 1.1 Overview 1.2 graphics basic concepts of image processing and image 1.2.2 1.2.1 graphics and digital image processing. computer graphics. image processing. graphics 1.2.3 Past. Present and development 1.3 graphics image processing research content 1.3.1 The main graphic image processing research content 1.3.2 Graphics and Image Processing and related disciplines 1.4 and differences between the composition of graphics and image processing system image processing system. graphics applications 1.4.1 1.4.2 A typical composition of graphic image processing applications 1.4.3 software applications and development trends in academic exercises a Chapter 2 Graphics and Image Processing based photometric basics 2.1 2.1.1 2.1.2 of electromagnetic...

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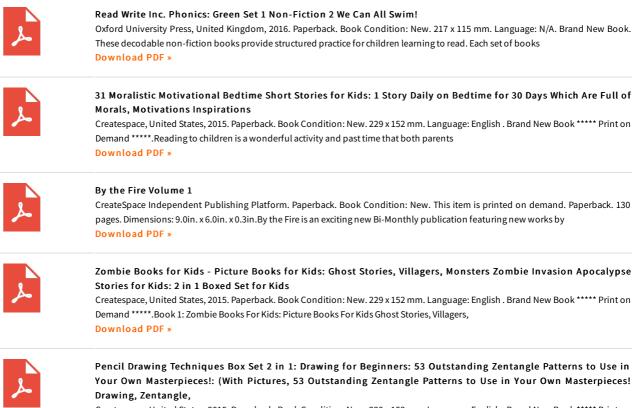
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