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HOW TO DRAW COOL STUFF: BASIC, SHADING, TEXTURES AND OPTICAL ILLUSIONS

Library Tales Publishing, United States, 2015. Paperback Book Condition: New. 250 x 202 mm. Language: English. Brand New Book***** Print on Demand *****. How to Draw Cool Stuff: Basics, Shading, Texture, Pattern and Optical Illusions is the second book in the How to Draw Cool Stuff series. Inside you will find simple illustrations that cover the necessities of drawing cool stuff. Specific exercises are provided that offer step-by-step guidelines for drawing a variety of subjects. Each lesson starts...

Read PDF How to Draw Cool Stuff: Basic, Shading, Textures and Optical Illusions

- Authored by Catherine V Holmes
- Released at 2015



Reviews

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